

Jeffery Bennett

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I excel at solving problems with technology and enjoy structuring chaos into order.

Experience

Hero / Contract Technology Director
Architected redesign of opensource.apple.com

Sundance Film Festival / Contract UX Designer
Worked with festival director to develop content hierarchies / wireframes / sitemaps for the [2021 Sundance Film Festival](#) site.

Target Corp. / Contract Lead Engineer
Led engineering for mobile, web, VR & wireless telemetry projects.

Permanent Record / Founder
Handled client relations & development on web, mobile & physical installations for clients including [Nike](#), [Levi's](#) & [Target](#).

Colle+McVoy / Technology Director
Managed developers, contributed to internal processes & tools. Cut employees' hair.

Proto / Technology Director
Managed development processes. Built & managed digital marketing campaigns for [Ford](#), [Disney](#) & [Frito-Lay](#).

Yahoo! / Research Engineer
Worked at the Berkeley Research Lab, applying research to large music and photography data sets. Ran internal hackathons. Assisted in the development of the [Flickr Uploadr](#) and [Yahoo! Video Player](#).

Education

University of Cincinnati
Bachelor of Science in [Design](#)

Organizations

Big Brothers / Big Sisters San Francisco
Mentored a Little from age 11 to age 18.

Minnecrapolis
I created a Twin Cities-centric email newsgroup in 2012 that has flourished into a 300+ person Slack workspace with channels ranging from [#code](#) to [#sousvide](#).

TechCrunch
Since 2009, I've helped run the yearly [Disrupt](#) event, organizing and emceeing the yearly hackathon.

References

Deepa Sarasamma
Director of Technology, Target
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Leslie Hitchcock-Stone
Director of Events, TechCrunch
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Daniel Raffel
Product Manager, Google
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